

Prohibited Items for patients receiving treatment on Marillac Campus

To ensure the safety of our clients, the following items are not allowed in the facility. If you have questions about specific items, please speak to a unit supervisor. The University of Kansas Hospital – Marillac Campus and its employees are not responsible for items that are lost, stolen and/or broken. Items left after a client has been discharged will be considered donated items.

CLOTHING

- Clothing printed with foul language or that promotes/depicts alcohol/drug use, violence, racism, gang involvement or support, satanic practices/skulls, or sexual assault/degradation
- Clothing that is too tight or revealing, spaghetti strap tank tops, shorts, skirts or any other clothing deemed inappropriate by the treatment team
- Clothing with drawstrings, including hoodies, pants, shorts, pajamas, extenders in jeans, etc.
- Shoelaces
- Belts

PERSONAL ITEMS

- Electronics, including, iPads, iPods, MP3s, laptops, tablets, cell phones, personal game systems, video games, CDs, DVD, cassette tapes, etc.
- Jewelry and body piercing, gages
- Pornographic and violent materials
- Books or magazines that include witchcraft, vampires, violence, sex, self-harm, murder, etc.
- Spiral notebooks, binders, mechanical pencils, pens, or erasers
- Gum, caffeine, or any outside food or beverage
- Cosmetics and nail polish
- Headbands, hair clips, hair ties with metal, hats, bandanas
- Wallets, personal identification, credit/debit Cards
- Hygiene products of any kind

HAZARDOUS ITEMS

- Firearms
- Sharp items, including knives, pins, needles, staples, crochet hooks, knitting supplies, scissors, razors, box cutters, etc.
- Coat hangers
- Tobacco products, drugs, substances containing alcohol or toxic inhalants
- Mirrors or picture frames
- Extension cords or cords for any device
- Electrical items, including hair dryers, curling and straightening irons, electric razors
- Lighters or matches
- Ropes, chains or handcuffs
- Any object that could conceivably be used as a weapon
- Hard plastic that could be broken into pieces
- Bags (plastic, gym, tote, suitcases, or backpacks)